



## Year 4 Learning Overview

**SUMMER 1 2024**

**Our topic is:**

**Invaders and Settlers: The Vikings**

**By the end of our topic:**

**Your child will know:**

History/Geography

- How our knowledge of the past is constructed from a range of sources.
- That our knowledge of the Vikings comes from a range of historical sources.
- The role of archaeologists in discovering what we know today.
- That the Viking invaded Britain.
- When the Vikings invaded Britain in the context of British history.
- Where the Vikings came from.
- Viking warrior beliefs.
- Why the Vikings came to Britain and the main places they settled.
- That mythology was an important part of Viking life.

Science

- That living things can be grouped in a variety of ways.
- How to use classification keys to identify and group a variety of living things.

Computing

- Know digital images can be changed and edited and how they can then be resaved. They will consider the impact that editing images can have, and evaluate the effectiveness of their choices

**Your child will be able to:**

History/Geography

- Analyse the way Vikings recorded information and how they communicated in runes.
- Examine artefacts and historical sources as evidence.
- Ask historically valid questions.
- Use an atlas to locate the areas and regions where invaders (Anglo-Saxons and Vikings) came from and settled.
- Explain why Viking raids were so successful.
- Perform a series of dance movements that show the images of Creation.
- Make connections between the Anglo Saxons and the Vikings.
- Inform others of the legacy of the Vikings.

Science

- Ask relevant questions and use different types of scientific enquiry.
- Make systematic and careful observations and where appropriate take accurate measurements using a range of equipment.
- Record findings using simple scientific language and labelled charts, diagrams and tables.
- Identify differences, similarities or changes relating to simple scientific processes and ideas.
- Use scientific evidence to support their findings.

Computing

- To improve an image by rotating it
- To use photo editing software to crop an image
- To experiment with different colour effects
- To identify how a photo edit can be improved

**We will be reading:**

Viking sagas

Viking boy by Tony Bradman

Freedom for Bron The boy who saved a kingdom by N.S Blackman

How to be a Viking by Cressida Cowell

**Our memory maker event is:**

Make a Viking rune, Viking workshop.

Viking Exhibition on Wednesday 5<sup>th</sup> June, parents are invited to come between 8.40am - 9am and 3.15pm - 3.45pm.

**To help your child further you could:**

Research information about Vikings- What did they wear?. What did their houses look like? What did they eat? What games did they play?

You could visit Vikings in London (London ducklings) and The British Museum